

# Graphic Transformations

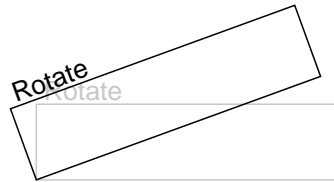
## Scale



## Translate



## Rotate



## Skew



## MirrorH



## MirrorV



## MirrorP



## MirrorL

